



1 gewünschtes Profil

2 Durchschnitt der Profile 2012

3 Durchschnitt der Profile 2013

4 Vinur Profil am 24. Mai 2014

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	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>	<b>5</b>
<b>1a Contact</b>				Independently obtains contact or when handler obtains contact. Balanced	
<b>1b Handling</b>				Follow without struggle	
<b>1c Handling</b>				Accept handling	
<b>2a Play</b>				Activity play Starts quickly	
<b>2b Leg - grab</b>				Grabs using full mouth. Firm grip	
<b>3a Hunting speed</b>				Starts and completes in high speed 1 +2	
<b>3b Hunting catch</b>		Does not grab catch, does not smell catch 2	Does not grab catch, but smells catch 1		
<b>4 Activity Level</b>			Moves pos. smells, eats grass or chews sticks during lapse		
<b>5a Surprise fright</b>	Stops - short stop. No avoidance				
<b>5b Surprise threats/aggression</b>		One or two threatening acts			
<b>5c Surprise curiosity</b>	Approaches the doll once it has been laid down. Does not approach				
<b>5d Surprise abreaction</b>	No avoidance manoeuvre				
<b>6a Sound - fright</b>			Avoidance manoeuvre (does not turn away)		
<b>6b Sound curiosity</b>				Approaching plate once handler is half way there	
<b>6c Sound abreaction</b>	No avoidance manoeuvre				
<b>7a Ghosts - fright</b>		One or two avoidance actions			
<b>7b Ghosts threats/aggression</b>			More than two threatening acts or persistent threats for a part of the exercise		
<b>7c Ghosts abreaction</b>	Approaches ghost once this is unmasked. Does not approach 1 + 2				
<b>8 sharp sound</b>		Reaction disappears after first few shots. Breaks, but resume previous activity			