

	1	2	3	4	5
1a Contact				Independently obtains contact or when handler obtains contact. Balanced	
1b Handling				Follow without struggle	
1c Handling					Willingly accepts handling
2a Play					Play very actively. Starts quickly. Hard to interrupt
2b Leg - grab				Grabs using full mouth. Firm grip	
3a Hunting speed		Begins, but interrupts. Does not complete 2		Starts and completes in high speed 1	
3b Hunting catch	Deliberately ignores. Does not reach the catch			Reluctantly grabs catch 1	
4 Activity Level		Attentive Stands, sits or lies			
5a Surprise fright			Avoidance manoeuvre (does not turn away)		
5b Surprise threats/aggression			More than two threatening acts or persistant threats		
5c Surprise curiosity	Approaches the doll once it has been laid down. Does not approach				
5d Surprise abreaction	No avoidance manoeuvre				
6a Sound - fright			Avoidance manoeuvre (does not turn away)		
6b Sound curiosity			Approaching plate once handler stands by plate		
6c Sound abreaction	No avoidance manoeuvre				
7a Ghosts - fright				Flee or interrupted flee after the first third of the moment	
7b Ghosts threats/aggression				Many or persistant threats and attack after half the distance	
7c Ghosts abreaction	Approaches ghost once this is unmasked. Does not approach 2	Approaches the Ghost once handler speaks to it 1			
8 sharp sound		Reaction disappears after first few shots. Breaks, but resume previous activity			